We present LinkSO, a dataset for learning to rank similar questions on Stack Overflow. Stack Overflow contains a massive amount of crowd-sourced question links of high quality, which provides a great opportunity for evaluating retrieval algorithms for community-based question answer (cQA) archives and for learning to rank such archives. However, due to the existence of missing links, one question is whether question links can be readily used as the relevance judgment for evaluation. We study this question by measuring the closeness between question links and the relevance judgment, and we find their agreement rates range from 80% to 88%. We conduct an empirical study on the performance of existing work on LinkSO. While existing work focuses on non-learning approaches, our study results reveal that learning-based approaches has great potential to further improve the retrieval performance.

1 INTRODUCTION

In recent years, community-based question answering (cQA) forums (e.g., Stack Overflow, Quora, Yahoo! Answers) attract large communities of users who regularly search, browse and post on the forums. Stack Overflow has more than 9 million users that mostly consist of software developers. Over the past decade, the Stack Overflow community has generated a large amount of question and answer archives of high quality. Besides helping the question asker, another long-lasting value of Stack Overflow is to help future users find answers by supporting the browsing of existing questions and answer archives [4].

To support user browsing, cQA forums provide recommender systems that display similar questions to the current one, e.g., “Related” questions on Stack Overflow. A major challenge in finding such similar questions is bridging the knowledge gap between question pairs [16]. In addition to the knowledge gap in the general domain, questions on Stack Overflow bring in further challenges in understanding the programming concepts and their relations. For instance, the following two questions share almost the same word token set, but they convey very different meanings: (1) “How to check whether Java plugins are installed or not in a browser?” (2) “How to check if Java is installed on system ("not" in browser)?”.

Existing work has studied the problem of bridging the knowledge gap for cQA retrieval [13, 14, 16, 20, 21]. However, the majority of previous work relies on heuristic-based approaches only, i.e., they do not leverage any machine learning (in addition, they focus on general domain data instead of the software development domain). Without learning as the feedback process, it is challenging for the ranking algorithm to understand the semantic-relatedness in the more difficult cases (such as the Java browser examples above).

To the best of our knowledge, few (if not none) work exists on the datasets for learning to retrieve cQA questions. On the other hand, Stack Overflow “Linked” questions could potentially be used for learning and evaluating ranking algorithms. Linked questions are question pairs that are manually linked by community users. An example of such question link is shown in Figure 1, where the question answerer provides a link to another Stack Overflow question to help the question asker find more information. Three major types of question links on Stack Overflow are: (1) answer link. A link in the answer (e.g., Figure 1) provides external knowledge that helps answering the question; (2) question link. A link in the
question is often used to clarify the question, e.g., by pointing out the similarity and difference with another question; (3) duplicate questions (12% of all links).

As of August 2018, there are more than 4.6 question links on Stack Overflow. Meanwhile, our observation shows that such links seem to indicate a high degree of semantic-relatedness. Namely, two semantically-related questions can be linked even though their tokens are different. However, does such observation imply that question links can be used as the ground truth? Due to the scale of Stack Overflow, there is no guarantee that every relevant question pairs are linked together. As a result, there can exist a substantial amount of missing links which may lower the trustworthiness of evaluation using question links. However, can we still use question links for evaluation, albeit the existence of missing links? To answer this question, we conduct a qualitative study by comparing question links with manually annotated relevance judgment (Section 3). The results show that question links preserve the orders of the relevance judgment with a probability of 80% to 88%.

Given the qualitative study results, we prepare the LinkSO dataset (Section 2) where the relevance judgment is approximated by question links. The goal of the LinkSO dataset is for future work to propose new models (such as neural network models) to improve cQA retrieval in the SE domain. The dataset may also help with designing retrieval models in the general domain. LinkSO consists of three datasets corresponding to three popular programming languages (Python, Java, JavaScript), 690K question pairs and 26K linked question pairs (i.e., positive examples). We conduct a preliminary study on LinkSO by comparing the performance of learning to rank approaches with non-learning approaches. The results show that learning-based approaches slightly outperform state-of-the-art non-learning approach (Section 4). Because the non-learning approach is designed specifically for cQA retrieval whereas the learning approach is for a more general task, such result may imply that learning-based approaches have the potential to further improve the retrieval results by capturing task-specific characteristics, e.g., by modeling the interactions between the three fields.

The entire dataset and the manual annotations results (Section 3) can be found on the LinkSO website [1].

## 2 PROBLEM FORMULATION/DATA PREPARATION

In this section, we formally define the retrieval problem studied in this paper, and the process for preparing the dataset.

**Problem formulation.** Given a (query) question $q_1$ from Stack Overflow, we study the problem of retrieving the top-$K$ similar questions $q_2$’s from all SO questions. Following the common setting in previous work [13, 16, 20, 21], we consider four data fields for measuring the similarity between $q_1$ and $q_2$: the title of $q_1$, and all three fields of $q_2$ (i.e., $q_2$’s title, body, and answers). The relevance judgment between $q_1$ and $q_2$ is whether either one of them has a link to the other. That is, we exclude a question $q_1$ if it is not linked.

**Data preparation.** We extract the LinkSO dataset from Stack Overflow’s data dump in April 2018 by leveraging the following four-step process:

1. **Step 1: data cleaning.** We perform conventional data cleaning steps such as the removal of non-ascii characters, email addresses, URLs, and code blocks. When a question has more than two answers, we keep only the top-2 voted answers, use their concatenation as the answer field, and discard the other answers.

2. **Step 2: pre-processing.** We remove English stop words from all the data. All words are stemmed using the Porter stemmer [2]. The vocabulary size of LinkSO is 55K.

3. **Step 3: preparing tag-based datasets.** The original size of the Stack Overflow dataset is large (38 million questions). To improve the efficiency of retrieval, we prepare three smaller datasets for experiments, based-on three popular question tags (JavaScript, Python, and Java).

4. **Step 4: caching candidate similar questions.** After Step 3, each dataset contains approximately 1 million questions, which is still too large for performing efficient retrieval on a large number of queries. As a result, we cache a small number of (30) candidate questions $q_2$’s for each query question $q_1$ and use the re-ranking results on this smaller dataset for evaluation. The caching ranks $q_2$ by the TF-IDF score between $q_1$ and $q_2$’s titles. If no relevant $q_2$ is found among top-30, we discard the query $q_1$.

Step 1-4 result in three datasets containing 26,593 query questions in total. The detailed statistics of the three datasets are summarized in Table 2.

## 3 QUALITATIVE STUDY

To what extent can we trust the evaluation results on LinkSO? The data preparation process for LinkSO (Section 2) assumes the relevance judgment is approximated by whether or not the link exists. How close are links to the relevance?

**The missing links.** The above question is equivalent to two sub-questions: (1) if $q_1$ and $q_2$ are linked, are they relevant? (2) if $q_2$ is relevant to $q_1$, is there a link between them? An immediate answer to question (2) is no. Theoretically speaking, to guarantee that every relevant pair is linked, every pair of questions (38 million choose 2 $\approx 10^{15}$) must be manually judged, which is intractable even with crowdsourcing. In practice, we can also find a significant amount of unlinked yet relevant question pairs, e.g., question “How to revert a Git repository to a previous commit” and “How do I go back to previous Git Commit?”. Other factors may further lower the recall of linked relevant questions, such as lower awareness of the question link feature among users and a less active community.

**Order-preservation test.** Knowing that there may exist a substantial amount of missing links, can we still use the question links for relevance judgment? In other words, to what extent do links preserve the correct orders of relevance judgment? To answer this question, we propose to run the following order-preservation test on the LinkSO dataset: given a query question $q_1$, between question $q_2$ and $q_3$ where $q_2$ is linked to $q_1$ while $q_3$ is not, how likely is $q_2$ more relevant to $q_1$ than $q_3$?
Relevance judgment through manual annotation. We obtain the relevance judgment for \(q_2\) and \(q_3\) through manual annotation. More specifically, for each dataset, we randomly sample 50 \((q_1, q_2, q_3)\) triples such that \(q_2\) is linked to \(q_1\) and \(q_3\) is not (linked to \(q_1\)). We display the triples for manual annotation (all three fields are displayed), with \(q_1\) displayed first, \(q_2\) and \(q_3\) displayed next, where the order of \(q_2\) and \(q_3\) is randomly shuffled so the annotators cannot observe which one is linked. We ask the annotators to select the more relevant question between \(q_2\) and \(q_3\). The annotators are three of the authors, we avoid leveraging crowdsourcing due to the domain knowledge required in the annotation. The three authors have an average of 10 years of programming experience and 5 years of using Stack Overflow. In average, the annotators spent 5.6 minutes annotating each triple.

Result analysis: link/relevance agreement rate. We use the voted result among the three annotators as the relevance judgment. In Figure 2 (right) we plot the agreement rates between the relevance judgment and the question links. We can observe that the average agreement rates are 80% (Python), 82% (Java) and 88% (JavaScript). As a result, the relevance judgment mostly agrees with the ground truth relevance judgment.

In addition to the overall agreement rate (overall), we plot the average agreement rates under two specific cases. In the first case (preserve), the linked question is textually more similar than the unlinked question; whereas in the second case (reverse), the unlinked question is textually more similar. By observing both the left and right plot in Figure 2, we can see that the annotators (generally) more easily reach an agreement in the preserve case.

Result analysis: annotator agreement rate. In Figure 2 (left), we plot the agreement rates among the three annotators, which is the proportion of questions where all three authors select the same order. The overall agreement rates range from 32% (Java) to 70% (JavaScript). Notice the agreement rate if all annotators randomly select their orders is \(\frac{1}{8} \times 2 = 25\%\). JavaScript still shows the highest agreement rate. In addition to the overall agreement rate (overall), we observe that the linked question is textually more similar to the question in the three fields, therefore it requires to train a model with a large amount of parameters. Different from DRMM, aNMM leverages the attention mechanism over the question words.

Discussion on the choice of the top-K value. The probability of the order-preservation property of a dataset is associated with the top-K value, i.e., how many candidate question \(q_2\)’s to keep in the dataset (Step-4 in Section 2). The top-K of LinkSO is set to 30. However, if top-K is large, it can make it difficult to obtain a high agreement rate. The reason is that, if the linked question \(q_2\) is ranked (based on title TF-IDF) at the K-th position, while \(q_3\) is at the first position, it is difficult to tell that \(q_2\) is more relevant than \(q_3\) because the latter looks much more similar to \(q_1\).

4 EMPIRICAL STUDY ON EXISTING RANKING ALGORITHMS

We conduct a preliminary empirical study on the performance of six ranking algorithms on the LinkSO dataset. The goal of our study is to answer the following question: to what extent does machine learning help with retrieving similar questions on Stack Overflow?

To date, the majority of existing work on CQA retrieval has not leveraged machine learning [14, 16, 21], potentially because there exists few publicly available datasets with a large amount of relevance judgment. However, semantic matching techniques for question answering has been well explored [10, 11, 17], i.e., learning to rank answers based on the question. We can leverage such techniques to help with the ranking of CQA archives. The question in semantic matching is replaced by the title of the query question \(q_1\), whereas the answer in semantic matching is replaced by the title, body, and answer of the candidate question \(q_2\), respectively.

To compare learning approaches with non-learning approaches, we first evaluate the three non-learning approaches below:

**TF-IDF.** The TF-IDF approach considers the cosine similarity of the TF-IDF vectors, and the output score is the linear interpolation of scores in each field.

**BM25.** Similar to TF-IDF, the output score is the linear interpolation of the BM25 score in each field.

**TransLM** [16]. The machine translation-based language model is the state-of-the-art retrieval model for CQA archives. The model is based on the KL-divergence retrieval framework, where the document language model is smoothed by the machine translation language model from the answer to the question field, plus the basic Jelinek-Mercer smoothing.

Then, we evaluate the three approaches below based on semantic matching:

**DSSM** [11]. The input feature of DSSM is the original word tokens in the three fields, therefore it requires to train a model with a large number of parameters. Existing work that studies DSSM or similar networks usually leverage billions of search engine click logs for the experiments [11]. The output score is the linear interpolation of the DSSM scores in the three field (same for DRMM and aNMM).

**DRMM** [10]. The input feature of DRMM is a matrix, where the numbers of rows and columns are both bounded by constants (typically 10 to 20), therefore the model contains only a few hundred parameters, which are orders of magnitude smaller than that of DSSM.

**aNMM** [17]. The input feature of the attention-based neural matching model is the same as DRMM, therefore it also requires only a small number of parameters. Different from DRMM, aNMM leverages the attention mechanism over the question words.

Implementation details. We run the six models and evaluate their performance on the testing data of LinkSO. The translation language model in TransLM [16] is trained on the iBM-1 model from GIZA++ [9], the training takes 8 hours on a machine with 48 processors. For training DSSM, DRMM and aNMM, we leverage a semantic-matching toolkit named MatchZoo [8]. The hyperparameters of DSSM, DRMM and aNMM follow the default configurations.

![Figure 2: Left: agreement rates between the three annotators, right: agreement rates between the voted human judgment and the question link.](image-url)
Table 2: Empirical study to compare the performance between non-learning approaches and learning-based approaches. Bold indicates the best performance. R=MRR (mean reciprocal rank), @5=NDCG@5, @10=NDCG@10.

<table>
<thead>
<tr>
<th></th>
<th>Python</th>
<th>Java</th>
<th>JavaScript</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>R @5</td>
<td>@10</td>
<td>@5 @10</td>
</tr>
<tr>
<td>TF-IDF</td>
<td>299.9</td>
<td>301</td>
<td>360</td>
</tr>
<tr>
<td>BM25</td>
<td>313.6</td>
<td>320</td>
<td>384</td>
</tr>
<tr>
<td>TransLM</td>
<td>468.6</td>
<td>502</td>
<td>555</td>
</tr>
<tr>
<td>DSSM</td>
<td>430.4</td>
<td>461</td>
<td>519</td>
</tr>
<tr>
<td>DRMM</td>
<td>478.4</td>
<td>509</td>
<td>564</td>
</tr>
<tr>
<td>aNMM</td>
<td>481.4</td>
<td>514</td>
<td>570</td>
</tr>
</tbody>
</table>

in MatchZoo, except that the dropout rates for DSSM are set to 0.95. The weights for the linear interpolation are empirically set to 0.5 (title), 0.25 (body), and 0.25 (answer) in all the six models.

**Result analysis.** In Table 2 we display the results of our empirical study on the six retrieval models. The evaluation metrics we use are the mean reciprocal rank (denoted by R), NDCG@5 (denoted by @5), and NDCG@10 (denoted by @10). From Table 2 we can make the following observations. First, the best-performed learning-based approach (aNMM) is slightly better than the state-of-the-art non-learning approach (TransLM). We run statistical significance tests between aNMM and TransLM, but the T-test results are not significant. Second, among all the non-learning approaches, the translation language model outperforms BM25 by nearly 50%. We further conduct an ablation study on TransLM, which shows that the translation language model itself contributes to only 1% of the improvement, while most of the improvement comes from the KL-divergence framework and the Jelinek-Mercer smoothing. Third, among all the learning approaches, both aNMM and DRMM significantly outperform DSSM. This result may be explained by the contrast of the parameter space between the three approaches. Indeed, it could be challenging to train DSSM (with tens of thousands of parameters) with LinkSO. On the other hand, the results on aNMM and DRMM show the potential for improving the retrieval results with learning to rank approaches.

5 RELATED WORK

**Community-based question and answer retrieval.** A large body of existing work studies the retrieval of community-based question and answer archives. Most of such work focuses on improving the retrieval performance by bridging the knowledge gap between the question and answer field. Xue et al. [16] first propose to leverage a translation-based model to bridge such gap. Later work studies leveraging the language structure [14], topic modeling [12], phrase-based representation [20], external knowledge-base [21], and mining user intent [15]. Most recently, research literatures in community question answering leverages deep neural network to understand questions and bridge the knowledge gap [13]. Qiu et al. [13] propose a tensor-based framework to jointly represent the question title, question content and the answer. In Section 4, we skip evaluating the later work, because they are either not applicable [15] or the models are incremental compared with Xue et al. [16].

Datasets for community-based question answering. There exists multiple datasets for community question answering, including question and answer pairs from Yahoo! Answers and Baidu Zhidao. Nevertheless, these datasets do not contain the relevance judgment between question pairs. To the best of our knowledge, our dataset is the first large-scale dataset for learning to rank similar questions in the software development domain.

**Learning to rank (L2R).** During the last decade, a major body of work in information retrieval studies using machine learning to rank search engine results [5, 6]. By learning from users’ click-through history, the search engine can better predict which webpages are more relevant in the future sessions [5]. In addition, Chen et al. [7] studies cross-lingual question retrieval to assist non-native speakers more easily retrieve relevant questions.

6 FUTURE WORK

Future work includes designing neural network models to better capture the semantic-relatedness between question pairs. One potential direction is how to train the network to automatically learn the most critical information for deciding the question similarity. In our qualitative study (Section 3), we observe that the difference between question pairs can usually be captured by a few keywords. For example, the critical keyword for distinguishing "How to check if Java is installed on system ("not" in browser)" and "How to check if Java is installed on system ("not" in browser)" is "system". Can we train the neural network to recognize such keywords? Another potential direction is studying the interaction between different fields, e.g., our observation shows that for a significant proportion of question q1s, adding q2’s body and answer does not improve the performance. Can we improve the overall ranking performance by assigning different field weights for different q1’s?

7 CONCLUSION

In this paper, we propose LinkSO, a dataset for learning to retrieve similar questions on community question answering forums in the software engineering domain. Our qualitative study show that the agreement rates between question links and the ground truth range from 80% to 88%. We further conduct a comparative study between the performance of learning-based approaches and non-learning approaches on LinkSO. The results of the comparative study reveal the potential for learning-based approaches to outperform state-of-the-art non-learning approaches.

Acknowledgement. We thank Luyu Gao for the help in exploring the MatchZoo toolkit. This work is supported in part by National Science Foundation grant numbers CNS-1801652, CNS-1408944, CNS-1513939.
REFERENCES


